

# Python 3.6 Quick Reference Sheet

## Interactive Help in Python Shell

<code>help()</code>	Invoke interactive help
<code>help(m)</code>	Display help for module <i>m</i>
<code>help(f)</code>	Display help for function <i>f</i>
<code>dir(m)</code>	Display names in module <i>m</i>

## Small Operator Precedence Table

<code>func_name(args, ...)</code>	Function call
<code>x[index : index]</code>	Slicing
<code>x[index]</code>	Indexing
<code>x.attribute</code>	Attribute reference
<code>**</code>	Exponentiation
<code>, /, %</code>	Multiply, divide, mod
<code>+, -</code>	Add, subtract
<code>&gt;, &lt;, &lt;=, &gt;=, !=, ==</code>	Comparison
<code>in, not in</code>	Membership tests
<code>not, and, or</code>	Boolean operators NOT, AND, OR

## Module Import

```
import module_name
from module_name import name, ...
from module_name import *
```

## Common Data Types

Type	Description	Literal Ex
<code>int</code>	32-bit Integer	<code>3, -4</code>
<code>float</code>	Floating point number	<code>3.0, -6.55</code>
<code>complex</code>	Complex number	<code>1.2j</code>
<code>bool</code>	Boolean	<code>True, False</code>
<code>str</code>	Character sequence	<code>"Python"</code>
<code>tuple</code>	Immutable sequence	<code>(2, 4, 7)</code>
<code>list</code>	Mutable sequence	<code>[2, x, 3.1]</code>
<code>dict</code>	Mapping	<code>{x:2, y:5}</code>

## Common Syntax Structures

Assignment Statement	
<code>var = exp</code>	
Console Input/Output	
<code>var = input( [prompt] )</code>	
<code>var = raw_input( [prompt] )</code>	
<code>print (exp[, ...])</code>	
Selection	
<code>if (boolean_exp):</code>	
<code>stmt ...</code>	
<code>[elif (boolean_exp):</code>	
<code>stmt ...] ...</code>	
<code>[else:</code>	
<code>stmt ...]</code>	
Repetition	
<code>while (boolean_exp):</code>	
<code>stmt ...</code>	
Traversal	
<code>for var in traversable_object:</code>	
<code>stmt ...</code>	
Function Definition	
<code>def function_name( parameters ):</code>	
<code>stmt ...</code>	
Function Call	
<code>function_name( arguments )</code>	
Class Definition	
<code>class Class_name [ (super_class) ]:</code>	
<code>[ class variables ]</code>	
<code>def method_name( self, parameters ):</code>	
<code>stmt</code>	
Object Instantiation	
<code>obj_ref = Class_name( arguments )</code>	
Method Invocation	
<code>obj_ref.method_name( arguments )</code>	
Exception Handling	
<code>try:</code>	
<code>stmt ...</code>	
<code>except [exception_type] [, var]:</code>	
<code>stmt ...</code>	

## Common Built-in Functions

Function	Returns
<code>abs(x)</code>	Absolute value of <i>x</i>
<code>dict()</code>	Empty dictionary, eg: <code>d = dict()</code>
<code>float(x)</code>	int or string <i>x</i> as float
<code>id(obj)</code>	memory addr of <i>obj</i>
<code>int (x)</code>	float or string <i>x</i> as int
<code>len(s)</code>	Number of items in sequence <i>s</i>
<code>list()</code>	Empty list, eg: <code>m = list()</code>
<code>max(s)</code>	Maximum value of items in <i>s</i>
<code>min(s)</code>	Minimum value of items in <i>s</i>
<code>open(f)</code>	Open filename <i>f</i> for input
<code>ord(c)</code>	ASCII code of <i>c</i>
<code>pow(x,y)</code>	$x^{**}y$
<code>range(x)</code>	Return a sequence of <i>x</i> as range(0, <i>x</i> )
<code>round(x,n)</code>	float <i>x</i> rounded to <i>n</i> places
<code>str(obj)</code>	str representation of <i>obj</i>
<code>sum(s)</code>	Sum of numeric sequence <i>s</i>
<code>tuple(items)</code>	tuple of <i>items</i>
<code>type(obj)</code>	Data type of <i>obj</i>

## Common Math Module Functions

Function	Returns (all float)
<code>ceil(x)</code>	Smallest whole nbr $\geq x$
<code>cos(x)</code>	Cosine of <i>x</i> radians
<code>degrees(x)</code>	<i>x</i> radians in degrees
<code>radians(x)</code>	<i>x</i> degrees in radians
<code>exp(x)</code>	$e^{**}x$
<code>floor(x)</code>	Largest whole nbr $\leq x$
<code>hypot(x, y)</code>	$\sqrt{x^*x + y^*y}$
<code>log(x [, base])</code>	Log of <i>x</i> to <i>base</i> or natural log if <i>base</i> not given
<code>pow(x, y)</code>	$x^{**}y$
<code>sin(x)</code>	Sine of <i>x</i> radians
<code>sqrt(x)</code>	Positive square root of <i>x</i>
<code>tan(x)</code>	Tangent of <i>x</i> radians
<code>pi</code>	Math constant pi to 15 sig figs
<code>e</code>	Math constant e to 15 sig figs

## Common String Methods

S.method()	Returns (str unless noted)
capitalize	S with first char uppercase
center(w)	S centered in str w chars wide
count(sub)	int nbr of non-overlapping occurrences of sub in S
find(sub)	int index of first occurrence of sub in S or -1 if not found
isdigit()	bool True if S is all digit chars, False otherwise
islower() isupper()	bool True if S is all lower/upper case chars, False otherwise
join(seq)	All items in seq concatenated into a str, delimited by S
lower() upper()	Lower/upper case copy of S
lstrip() rstrip()	Copy of S with leading/ trailing whitespace removed, or both
split([sep])	List of tokens in S, delimited by sep; if sep not given, delimiter is any whitespace

## Formatting Numbers as Strings

**Syntax:** “format\_spec” % numeric\_exp

**format\_spec syntax:** % width.precision type

- **width** (optional): align in number of columns specified; negative to left-align, precede with 0 to zero-fill
- **precision** (optional): show specified digits of precision for floats; 6 is default
- **type** (required): d (decimal int), f (float), s (string), e (float – exponential notation)
- Examples for x = 123, y = 456.789  
“%6d” % x > . . . 123 “%06d”  
% x > 000123 “%8.2f” % y > .  
. 456.79 “8.2e” % y >  
4.57e+02  
“-8s” % “Hello” > Hello . . .

## Common List Methods

L.method()	Result>Returns
append(obj)	Append obj to end of L
count(obj)	Returns int nbr of occurrences of obj in L
index(obj)	Returns index of first occurrence of obj in L; raises ValueError if obj not in L
pop([index])	Returns item at specified index or item at end of L if index not given; raises IndexError if L is empty or index is out of range
remove(obj)	Removes first occurrence of obj from L; raises ValueError if obj is not in L
reverse()	Reverses L in place
sort()	Sorts L in place

## Common File Methods

F.method()	Result>Returns
read([n])	Return str of next n chars from F, or up to EOF if n not given
readline([n])	Return str up to next newline, or at most n chars if specified
readlines()	Return list of all lines in F, where each item is a line
write(s)	Write str s to F
writelines(L)	Write all str in seq L to F
close()	Closes the file

## Other Syntax

**Hold window for user keystroke to close:**  
raw\_input(“Press <Enter> to quit.”)

**Prevent execution on import:**  
if \_\_name == “\_main\_”:  
main()

## Common Tuple Methods

T.method()	Returns
count(obj)	Returns nbr of occurrences of obj in T
index(obj)	Returns index of first occurrence of obj in T; raises ValueError if obj is not in T

## Displayable ASCII Characters

32	SP	48	0	64	@	80	P	96	`	112	p
33	!	49	1	65	A	81	Q	97	a	113	q
34	“	50	2	66	B	82	R	98	b	114	r
35	#	51	3	67	C	83	S	99	c	115	s
36	\$	52	4	68	D	84	T	100	d	116	t
37	%	53	5	69	E	85	U	101	e	117	u
38	&	54	6	70	F	86	V	102	f	118	v
39	‘	55	7	71	G	87	W	103	g	119	w
40	(	56	8	72	H	88	X	104	h	120	x
41	)	57	9	73	I	89	Y	105	i	121	y
42	*	58	:	74	J	90	Z	105	j	122	z
43	+	59	;	75	K	91	[	107	k	123	{
44	,	60	<	76	L	92	\	108	l	124	
45	-	61	=	77	M	93	]	109	m	125	}
46	.	62	>	78	N	94	^	110	n	126	~
47	/	63	?	79	O	95	_	111	o	127	DEL

‘\0’ = 0, ‘\t’ = 9, ‘\n’ = 10